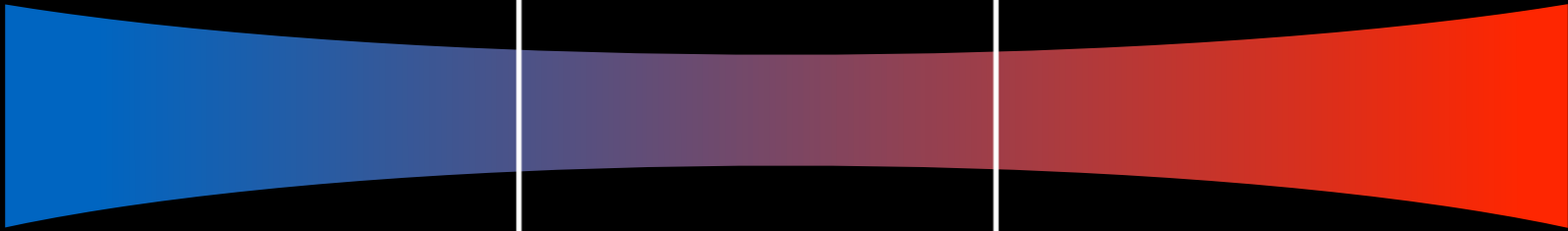


Energy Reduction via Genetic Improvement

*A SBSE technique for a new era in Software
Development*



Small, low energy use

Large, high energy use



Bobby R. Bruce
Energy Reduction via Genetic Improvement

Software dictates energy consumption (and in ways that are hard to predict)

```
1 public Object[] nonAggregatedComm()  
2 {  
3     Object[] objectArray =  
4         new Object[10];  
5     for(int i=0; i<10; i++){  
6         Object temp = downloadObject(i);  
7         objectArray[i] =  
8             processObject(temp);  
9     }  
10    return objectArray;  
11 }  
12  
13  
public Object[] aggregatedComm()  
{  
    Object[] tempArray = new Object[10];  
    for(int i=0; i<10; i++){  
        tempArray[i] = downloadObject(i);  
    }  
    Object[] objectArray = new Object[10];  
    for(int i=0; i<10; i++){  
        objectArray[i] =  
            processObject(tempArray[i]);  
    }  
    return objectArray;  
}
```

Banerjee et al. "Detecting Energy Bugs and Hotspots in Mobile Apps" (2014).

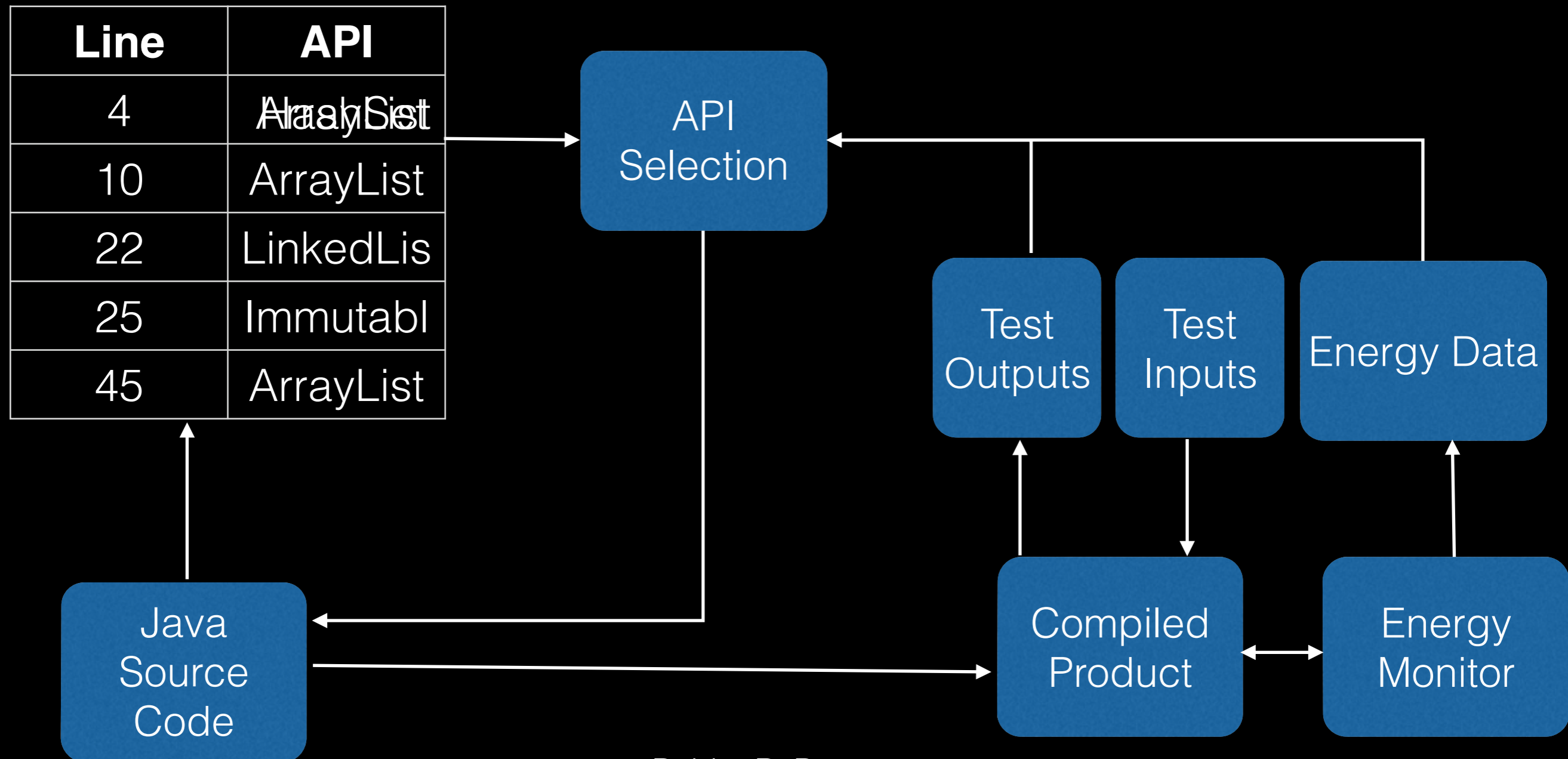
A small list of changes known to influence energy consumption....

- Collection API Implementations
- Inline Methods
- Code Obfuscation
- Different Design Patterns
- Parameter Objects
- Local variables to and from Field Variables

...but only sometimes

A previous attempt at automation...

Manotas et al. "SEEDS: a Software Engineer's Energy-optimisation Decision Support framework" (2014)



The Results

Table 3: **SEEDS_{api}** effectiveness in improving energy usage.

Application	% Improvement	
	JCF Only	ALL
Barbecue	17*	17*
Jdepend	3*	6*
Apache-xml-security	5 [†]	5 [†]
Joda-Time	8*	9 [†]
Commons Lang	10 [†]	13 [†]
Commons Beanutils	—	—
Commons CLI	2*	2*

* indicates situations where a single concrete change was most effective.

[†] indicates situations where a concrete change at more than one location was most effective.

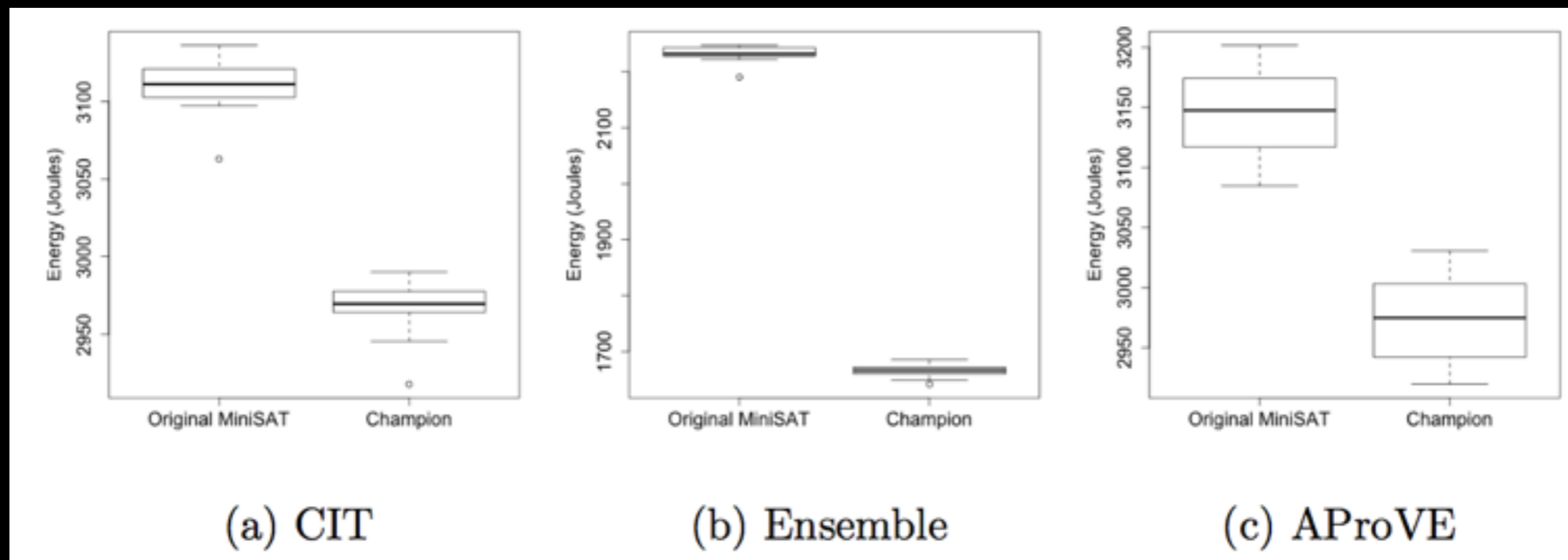
GI to the Rescue?

- Encouraging results for reducing execution time, why not energy consumption?
- Capable of finding changes difficult for humans to find
- Can be used to specialise software to particular hardware configurations
- Changes to the software are human-readable

An initial investigation

- Attempted to optimise MiniSAT on a MacBook Pro
- Specialised MiniSAT for specific downstream applications
- Was able to reduce energy consumption by as much as 25%

"Reducing Energy Consumption Using Genetic Improvement" Bruce et al. (2015)



Bobby R. Bruce

Energy Reduction via Genetic Improvement

Current Hurdles

- Methods of profiling software's energy consumption is poor. New methods are required
- Proof of concept on smartphones/servers/embedded systems has yet to be attempted
- Genetic Improvement is a relatively new area; further research is still required.